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File Menu

Load

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Game Menu

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Load

This menu item is used to load a set of mazes into Herman.

Exit

This menu item will let you exit the game.

New

This menu item will start Herman from level one.

(**note:** first a set of mazes must be loaded.) [SEE LOAD](#)

Restart Level

This menu item is to restart the current level. If you do this one of your lives is lost.

You would use this if Herman was trapped and could not move, or if you get blocked from getting all the flowers on the current level.

FILE

This is how you select a maze to load into Herman.

INIT DIALOG

This Dialog Box tells you where to send support for this product.

About Herman

Herman is a game of mazes.

FROCKS

Extended Help Text

Keys Help

Movement Keys

| Key(s) | Function |
|----------------|---|
| DIRECTION keys | Moves Herman left, right, up, or down in a field. |
| End | Moves Herman down and to the left. |
| PAGE DOWN | Moves Herman down and to the right. |
| PAGE UP | Moves Herman up and to the right. |
| HOME | Moves Herman up and to the left. |

Overview

The object of Herman is to remove all the flowers from the playing area. There are six levels to finish.

While moving around, Herman must not get hit by rocks that may be piled up. If Herman gets hit by falling rocks you will have to repeat that level.

Playing the Game

To Choose a Maze:

From the File menu, choose Load.

To Start a New Game:

From the Game menu, choose New, or press F2.

Rules of the Game

Very simple collect all flowers and do not get hit by a rock.

Scoring

Scoring is try to complete the level in as little time as possible.